



RULES & REGULATIONS

AWARDS & SCORING

- All participants will receive a pin corresponding with their score placement for every routine.
- Scores are assigned by the event adjudicators. All scores are final.
- Regular award categories are divided by Classification (Novice, Pre-Competitive, Competitive), Style (acro, ballet, jazz, etc.), Group Category (Solo, Duet/Trio, Small Group etc.) and age.
- Every session - Personalized Special Awards presented by adjudicator, as well as that session's Rosco Stand Out, Best Choreography, and Nailed It Award (top score/session).
- Overall categories are divided by Age Divisions (Cutie, Small Fry, Junior etc.), Classification, and Group Categories (where entries permit). Kick It Up may combine overall categories if required.
- Separate overalls offered for Competitive Acro & Ballet, and Competitive and Pre-Competitive Musical Theatre (where entries permit).
- 1st place overall winners that score 95 or over will also receive a Titanium trophy, and will be published in the following season's 'Titanium Club' in the show program.
- Best in Dance Style awards offered for Competitive classified routines in ages 12- and 13+ (only for styles without a separate overall).
- Top 3 studios presented with awards for Overall Studio Standings - minimum of 10 groups and 20 total entries registered to qualify. For Competitive and Pre-Competitive studios respectively.
- Judge's Choice awards presented for the event's Outstanding Costume, Most Entertaining, and Choreography Excellence.
- Marks may be deducted for the following:
 - routine exceeds time limit (see below)
 - dancing out of schedule
 - tap sounds in music during tap routines
 - acrobatic tricks where not permitted
 - inappropriate elements for child performers (mature choreography, costuming and/or music)

SCORING SYSTEM

Titanium - 95+
Ultimate Platinum - 92-94.99
Platinum - 90-91.99
High Gold - 87-89.99
Gold - 85-86.99
High Silver - 80-84.99
Silver - 76-79.99

TIME LIMIT MAXIMUMS

Solos, Duet/Trios - 3min
Groups - 3:30min
Extended Lines - 4min
Productions - 10min
Young Adult/Adult Groups - 3min
*all times include entrances, exits, and props - if extra time required, must specify during registration.

ADJUDICATION

All competitors will be judged by a panel of qualified, professional and competent adjudicators using the point system below. Each studio will receive Competition Assessment Media (CAM) from Competition Wizard with adjudicator's critiques following the event.

Score Breakdown:

35% Technical Ability
25% Synchronization/Execution
20% Choreography
20% Presentation/Performance

Adjudication & Media provided by www.competitionwizard.com





CLASSIFICATIONS

100% of dancers entered in a solo, duet or trio must match the entry classification

Ex: All dancers in a Novice trio must be first time competitors

75% of dancers entered in any group must match the entry classification

Ex: 8 dancers in the jazz group of 10 train less than 5 hours/week, and are pre-competitive

Novice: Performers are new to the competition scene. A Novice soloist may have competed before, but not as a solo in any style.

Pre-Competitive: Performers train 5 hours/week or less.

Competitive: Performers train 5+ hours per week.

Student Choreography: A dance choreographed by a student with no help from teachers/professionals of any kind.

Professional/Teacher: A dancer that is paid for performing and/or teaching as a form of income.

Playhouse: Allows a performer with a cognitive, developmental, intellectual, physical, mental or sensory impairment that prevents them from training at a competitive level.

DANCE STYLES

Acrobatics: Routine using controlled inverted movements such as aerials, walkovers, hand and elbow stands, etc. Routine must include other dance elements and steps.

Ballet: Routines involving classical ballet technique and vocabulary.

Specializations:

Character Ballet: Utilizing both ballet vocabulary and characterization to tell a narrative story.

Pointe: Dancer(s) wear pointe shoes and execute ballet vocabulary.

Contemporary: Routine with unlimited personal style, not associated with any specific dance technique. May involve balance, floor work, fall and recovery, and improvisation with emphasis on mind body connection.

Specialization:

Modern: Abstract concepts, utilizing one or more modern dance vocabularies like Graham, Limon, or Cunningham technique.

Hip-Hop: Routines to hip-hop music using dance techniques like street dance, popping, locking, waacking, voguing, house, dancehall, etc.

Jazz: Routines contain standard, euro-centric jazz technique and performance such as extensions, jumps and turns. Max of 3 acrobatic tricks allowed.

Specialization:

Contemporary Jazz: Combination of euro-centric jazz technique and free performance influenced by modern and contemporary styles.

Lyrical: Routines utilize a hybrid of ballet technique while telling a story and emoting to the lyrics of the music. Max of 3 acrobatic tricks allowed.

Musical Theatre: Routine portrays a character while telling a story. Lip syncing allowed. Other styles of dance are acceptable to include.

Specializations:

Song and Dance: Performer(s) must sing own vocals to an instrumental track. Other styles of dance may be included.

Vocal: Performer(s) must sing own vocals to an instrumental track. No other dancing or movement included.

Open: Routines contain any dance combination, and do not fit into any other dance style definition.

Specialization:

Alternative: Routines containing any dance combination, that are associated with a cultural dance. Examples: belly dancing, clogging, Irish, Indian, folk, etc.

Production: Thematic routines with 17+ dancers that tell a story through music and movement. Any style of dance is acceptable to include.

Tap: Routine uses percussive footwork marking out precise rhythmic patterns on the floor. No tap sounds permitted in music.



AGE DIVISIONS

Ages are entered as of December 31 of the year prior to event. When calculating average age for groups, ages are added, divided by number of dancers in group, and the final decimal point is dropped. Dancers may request to compete one year above current age group, but dancers are not permitted to compete in any younger age group.

Cutie Division - 6 & under
Small Fry - ages 7-9
Junior - ages 10-12
Intermediate - ages 13-15
Senior - ages 16-19
Young Adult - ages 20-25
Adult - ages 25+

GROUP CATEGORIES

Solo - 1 dancer
Duet/Trio - 2-3 dancers
Small Group - 4-9 dancers
Large Group - 10-16 dancers
Extended Lines & Productions - 17+ dancers

GENERAL RULES & REGULATIONS

1. Scheduling & Performance Rules

- Events can run 1–4 days. Kick It Up reserves the right to add or subtract days due to entries received.
- Kick It Up reserves the right to move a competition location or date, or cancel an event due to unforeseen circumstances.
- Competitors must compete on their scheduled day and time.
- Competitors should be ready to perform 1 hour before their scheduled time.
- A competitor making a second attempt at a performance may be adjudicated, but will no longer be eligible for overalls. Novice and Playhouse classifications are excluded from this rule.
- No routine may dance more than 2 times, regardless of classification.

2. Backstage & Theatre Etiquette

- Only teachers and studio-approved prop assistants are allowed backstage. All others will be asked to sit in the auditorium.
- Dancers are only allowed backstage when their routine is performing within the next 3–4 numbers.
- Do not enter the theatre in the middle of a routine. Please wait until a routine is completed to find a seat, to minimize distractions for adjudicators, photographers/videographers, and performers.
- No smoking, drinking or eating is allowed in the competition area. Please keep debris to a minimum in change rooms, rehearsal halls, and audience areas.

3. Photography, Media & Privacy

- Photography and videography are strictly prohibited during performances. All Kick It Up events have an open-door policy, and the attendance of our audiences cannot be monitored.
 - To keep young performers photographically safe, this rule will be strictly enforced by all Kick It Up staff. Failure to comply may result in disqualification.
- All participants will receive professional photos and videos of their routine free of additional charge.
- By entering the competition, dancers, parents, teachers, and directors give permission to Kick It Up to use photos and videos for advertising or promotional materials.

4. Eligibility & Classification

- The general guideline for 'Small Studios' are studios with 80 entries or less.

5. Content & Artistic Guidelines

- Family Friendly Policy: Kick It Up is dedicated to providing an environment that is family friendly. Movements, music, and costuming must be age-appropriate and suitable for family viewing. If a routine is considered too suggestive or inappropriate, mark deductions will be taken.
- Themes such as suicide, domestic violence, rape, murder, sex, and eating disorders presented without artistic discretion are considered inappropriate. Each instance will be assessed individually, as this is a sensitive and subjective matter.

**Kick It Up Dance Competition**

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6. Liability & Safety

- Kick It Up will not be held liable for any damages, loss, or personal injury that a competitor or spectator may sustain while participating in any activity connected with the competition or host facility.
- Teachers and studio directors are responsible for ensuring that all tricks and movements performed are technically appropriate for each dancer's ability.
- Kick It Up and its host facilities will not be held responsible for any injury sustained during a performance. All dancers compete at their own risk.
- Studio directors must ensure that each dancer's parent/legal guardian completes the waiver form on the Competition Wizard registration.
- Kick It Up makes every effort to align with reputable vendors at all events. However, Kick It Up is not responsible for unfulfilled vendor orders that result in financial loss.

7. General Policies

- All rules and regulations will be evaluated and enforced on an individual basis, based on what is deemed most appropriate for all parties involved.
- Rules and regulations are subject to change at any time without notice.